

# JOIN OUR TEAM!

# Are you...

Looking for part time work?

Customer service oriented?

Dependable?

An independent worker?

Someone who wants to make a difference in your community?

# NOW RECRUITING FOR:

**Part Time** 

Public Works Maintenance Worker I \$15.16/Hour

Open Until Filled Apply Now!

# PRIMARY RESPONSIBILITIES

The City is currently filling 3 vacancies on the Safe & Clean Team, a part of the Public Works Streets Division. Members of the Safe & Clean Team perform general maintenance and repair tasks to help make our community a better place.

# **QUALIFICATIONS**

<u>Experience/Education:</u> Maintenance Worker I– One year experience in construction, maintenance or related work, a high school diploma or equivalent.

License/ Certificate: Valid Class C drivers license

# **EXAMINATION PROCESS**

Only the most qualified applicants will be considered. Qualifications are determined based on submission of an Employment Application. The City Manager, upon recommendation of the department head, will make the final selection and appointment for this part time, at-will position.

The examination process may consist of the following parts:

<u>Application Package Review:</u> Qualifying Only; <u>Oral Interview:</u> Pass/Fail

Applicants who require special examination accommodations due to disability should contact the Human Resources Department five (5) business days prior to any scheduled examination at (559)661-5401.

### GENERAL INFORMATION

Applications may be obtained from the City's website www.madera.gov/apply or by calling the City's Human Resources Department at (559)661-5401. You may also pick up applications at the City Hall.

Appointment will be contingent upon an extensive background check, pre-employment physical and drug screen.

Affirmative Action / Equal Employment Opportunity / Drug Free Employer

Applications can be mailed/dropped off to: City Hall - Human Resources Department 205 W. 4th St, Madera, CA 93637 -OR-

Applications can be emailed to hrinfo@madera.gov

learn more

madera.gov/apply